



User / Installation Guide Stand Alone LCD Keypad / Repeater Fighter KSDA

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PARADOX HELLAS S.A. firealarm&securitysystems



RoHS directive compliance

The EC RoHS guideline has been released in order to reduce the heavy metal load in electrical and electronic products caused by e.g. lead and mercury. All manufacturers are obligated to provide only RoHS-compliant products to the European market, effective from July 1st, 2006.

Paradox Hellas hereby states that Fighter panel is fully compliant with RoHS 2002/95/EC directive.



Disposal of your old appliance

1. When this crossed-out wheeled bin symbol is attached to a product it means the product is covered by the European Directive 2002/96/EC.

2. All electrical and electronic products should be disposed of separately from the municipal waste stream via designated collection facilities appointed by the government or the local authorities.

3. The correct disposal of your old appliance will help prevent potential negative consequences for the environment and human health.

4. For more detailed information about disposal of your old appliance, please contact your city office, waste disposal service or the shop where you purchased the product.

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1. Introduction

This current document is the User / Installation Guide for Fighter's Stand Alone LCD Keypad / Repeater.

2. Typing conventions, semiology and terminology

Throughout this manual the use of specific symbols and character types signify specific items. The following table summarizes the typing conventions:

- []: Button/Indicator. A Keypad button that can be pressed. The button also works as an indicator that can be lit or not. e.g. [ACC].
- <>: Button. A Keypad button that can be pressed. e.g. <5>.
- **: Indicator. A visual indicator that may be lit or not. e.g. *ALARM*.
- ||: TEXT ON LCD DISPLAY. Text that appears on the LCD display by the system.
- " ": TEXT ENTERED BY THE USER. Text that appears on the LCD display as a result of user input.

The following terminology is used :

- PSU: Power supply unit
- A.L.: Access Level
- ALM: Access Level Menu
- ALM.x.y.z: Access Level Menu x, subitem y, subitem z.

3. Keyboard description

Each keypad (Figure 1) has several buttons with some having different functions depending on the system's state.



Figure 1. Fighter Stand Alone LCD Keypad/Repeater

The following table summarizes each key's functionality:

	Button/Indicator
	Enters access level 2 or 3. The corresponding access code is required.
	Factory default access codes are "2222" and "3333" for access levels 2 and
	3 respectively.
[TEST]	Button/Indicator
	Tests the keypad by turning on all LEDs, the buzzer and display a test pattern
	on the LCD screen.
	NOTE: The TEST LED which is combined with the test button, is also used as com-
	munication status indicator. When the LED is lit the keypad is sending data to the main board.
[RST]	Button/Indicator
	Resets the panel's state including alarm zones, faults etc. (needs access
	level 2 or 3).
[SLNC]	Button/Indicator
	Silences alarms or faults (needs access level 2 or 3).
<alrm></alrm>	Button
(Aa / 09)	Displays the system's ALARMS in two different screens. The first press shows
	a list of zones in Alarm; by pressing the button again the zones overview
	screen is shown. Further presses of the <alrm> button alternates between</alrm>
	these two screens.
	Alternative function: During text input field editing (access level 2 and 3
	programming), changes character entry mode from numeric to T9 (text entry
	mode as used on mobile and telephone devices).
<fault></fault>	Button
<fault></fault>	Button Displays the system's FAULTS in two different screens. The first press shows
<fault></fault>	Button Displays the system's FAULTS in two different screens. The first press shows a list of zones in fault; by pressing the button again the zones overview screen
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<fault> [BYP]</fault>	Button Displays the system's FAULTS in two different screens. The first press shows a list of zones in fault; by pressing the button again the zones overview screen is shown. Further presses of the FAULT> button alternates between these two screens. Alternative function: During text input field editing (access level 2 and 3 programming), deletes the character that the cursor is over. Button/Indicator
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<fault> [BYP] <log></log></fault>	Button Displays the system's FAULTS in two different screens. The first press shows a list of zones in fault; by pressing the button again the zones overview screen is shown. Further presses of the <fault> button alternates between these two screens. Alternative function: During text input field editing (access level 2 and 3 programming), deletes the character that the cursor is over. Button/Indicator Displays the system's disablements in two different screens. The first press shows a list of bypassed zones; by pressing the button again the zones overview screen is shown. Further presses of the [BYP] button alternates between these two screens. Button Shows the log events from the main board. While in the LOG screen the user</fault>
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<fault> [BYP] <log> <clr> <enter> (keys 0-9)</enter></clr></log></fault>	Button Displays the system's FAULTS in two different screens. The first press shows a list of zones in fault; by pressing the button again the zones overview screen is shown. Further presses of the <fault> button alternates between these two screens. Alternative function: During text input field editing (access level 2 and 3 programming), deletes the character that the cursor is over. Button/Indicator Displays the system's disablements in two different screens. The first press shows a list of bypassed zones; by pressing the button again the zones overview screen is shown. Further presses of the [BYP] button alternates between these two screens. Button Shows the log events from the main board. While in the LOG screen the user can navigate through the log using the arrow keys (UP=RIGHT=get next log and DOWN=LEFT=get previous log). Button Returns to the previous menu or to main menu depending the current menu. Button Selects an option/menu or submits a change during editing. Button Keys use for data entry and menu item selection. They can be operated either</fault>

<i></i>	Button
(info kev)	Displays help information about a menu or action. In the main screen it displays
	the Menu of Access Level 1 (informational).
<arrow< th=""><th>Button</th></arrow<>	Button
KEYS>	Navigate through menus, lists and log.
	8

 Table 1. Keyboard description

4. Bus connection

If the system has modules other than the ones inside the main cabinet, they must be connected with the 4 wire bus. Each module has a 4 way terminal block for this purpose. The correct connection is show in Figure 2. Take great care not to mix the data wires with the power wires as permanent damage may be caused.



Figure 2. BUS connection

5. Setting keypad modules IDs



Figure 3. Set of dip switches

All modules except the power supply units (PSUs) have a set of dip switches (Figure 3) that controls their address on the bus system.

It is very important to set a unique address to each keypad. Follow the rules below to set a correct set of addresses:

- The panel's keypad board ID must be set as ID=0. Set the dip switches SW1-1 to SW1-4 to OFF.
- Each "Stand Alone" and "On Panel" keypad must have a unique ID from 1 to 8. See Table 2 for IDs against dip switch settings.



	Micro switches SW1			
ID	SW1-1	SW1-2	SW1-3	SW1-4
0	OFF	OFF	OFF	OFF
1	ON	OFF	OFF	OFF
2	OFF	ON	OFF	OFF
3	ON	ON	OFF	OFF
4	OFF	OFF	ON	OFF
5	ON	OFF	ON	OFF
6	OFF	ON	ON	OFF
7	ON	ON	ON	OFF
8	OFF	OFF	OFF	ON

Table 2. Keypads' micro switches SW1 ID settings

6. Users (Master / Normal, Installer)

The fire panel apart from having two elevated access levels, also provides 9 users for access level 2; one Master and 8 Normal users. All users are limited to access level 2 operations (including the Master user). The Master user though may change the PIN codes for himself as well as all 8 Normal Users. Each Normal user can change only him/her own PIN. This system ensures that the Master user can have control over who is authorized to operate the system without disclosing his/her own PIN. This ensures future user control in the case of access revocation for a specific user.

The Access level 3 (A.L.3) user (Installer) has full control over the entire system, including the Master and Normal user codes, programming and operation of the system. In other words Access level 3 (A.L.3) may perform operations that belong to the Access level 2 (A.L.2) group.

7. Access Levels

The fire panel during it's operation is said to be in a specific access level; from 1 to 3. Each access level defines what operations are allowed and what are protected. Each Access Level may be activated or "entered" by entering the requested code (or PIN) for the corresponding access level. Factory default access codes are **"2222"** and **"3333"** for access **levels 2** and **3** respectively. There are operations and menus that require an elevated access level (other than 1, see Table 3 for operations summary). If the user initiates an operation that requires increased access level the system will prompt for the PIN, and once successfully entered, it will execute the operation and return to access level 1. Alternatively the user may request the menus of access level 2 or 3 (by pressing **[ACC]** key). In this case he/she will be prompted for the PIN and once successful, the access level menu will be displayed for further operations. While the access is granted, any operation under the specific access level is possible and the user will not be asked for the PIN every time. Elevated Access levels are canceled if the user willingly exits (by pressing **<CLR>**) or the menu times out due to user in-activity.

The Table 3 bellow summarizes the basic functions and their required access level.

Basic Function	Access Level Required
Access level 2 menu	A.L. 2 / A.L. 3
Access level 3 menu	A.L. 3
Zones Reset	A.L. 2 / A.L. 3
Silence	A.L. 2 / A.L. 3
Bypass	A.L. 2 / A.L. 3
Test	A.L. 1
Log	A.L. 1
Display alarms	A.L. 1
Display Faults	A.L. 1
Display bypasses	A.L. 1
Evacuation	A.L. 1 / A.L. 2 / A.L. 3
System Programming	A.L. 3
Date/Time set	A.L. 2 / A.L. 3
Walk Test	A.L. 2 / A.L. 3
Periodic Test Confirmation	A.L. 2 / A.L. 3

Table 3. Basic functions required access levels

Since the system may have more than one installed key display units, an interlocking system ensures that only one is active at access levels 2 or 3. In this case the **[ACC]** key is constantly lit on the active key display. On the rest of the key display units the **[ACC]** key is producing three short flashes every 5 seconds. The user may press **[ACC]** on a locked key display to find out which unit is currently in elevated access mode. To ensure that the system will never be locked untenanted in elevated access level, it detects user inactivity and drops to access level 1 automatically after a period of 30 seconds.

8. System Information and status

In Access level 1 (A.L.1) the user may request through the level's menu a number of information screens. The A.L.1 menu is shown by pressing the *<i>* button while on the main screen. The items of the A.L.1 menu is as follows:

- 1. Zone descriptions
- 2. Zone overview
- 3. Zone configuration
- 4. Installed modules
- 5. Power levels
- 6. System info
- 7. Contact info

/8. Pressing *<i>* on some screens will display a help screen with useful related information.

8.1 Installed modules, Module Identification

This screen represents an overview of the installed modules (expansions) with each LCD character representing one module. The top LCD line forms an index with the module ID. The next 3 lines display the Relay expansion modules (|RL|), Zone modules (|ZM|) and Key display modules (|KD|). The state of each module is shown with

the following character representation:

- □: Module present and healthy. No extra PSU attached.
- IIII: Module present and healthy. Extra PSU is attached.
- [_]: Module not installed.
- **[L]:** Module is not present or not communicating.
- **|F|:** Module reports zone or relay fault(s).
- **|S|:** Attached PSU reports Mains power lost.
- **|B|:** Attached PSU reports Battery connection fault.
- **[R]:** Attached PSU reports batteries need replacing.
- **|P|:** PSU and Battery in fault.
- **[V]:** Module in low voltage mode / out of operation.
- [2]: Keypad in access level 2.
- [3]: Keypad in access level 3.
- **|O**|: Selected module for identification (see bellow)

Module Identification

The system provides a mechanism for selecting a module and activating it's status LED or the LCD's backlight (for keypads). The selected module's LED produces a sequence of 3 rapid flashes and a pause every second. For Keypads the LCD backlight toggles on and off every second. This mechanism helps the installer or maintainer to identify a module without margin for error.

To select a module:

- In the "Installed modules" screen press **<ENTER>**: A small i appears on the top left of the screen and a cursor is activated.
- Move the cursor with the arrow keys over an installed module and press **<EN-TER>**: The module character changes to **|O|**.
- The LED or backlight on the selected module start to flash with the identification pattern.
- To stop the identification pattern press **<ENTER>** again on the activated module or on an empty module space.

The **<CLR>** button on an activated keypad, will also deactivate the flashing pattern

Only one module can be selected at any time. Selecting a new module while another one was active, will cancel the last activation.

Exiting the screen with a module selected will not stop the identification process.



The system's operation is not affected in any way by the module identification mechanism.



Pressing <i> will display a help screen with the above table.

9. Access Level 2

The items of the A.L.2 menu is as follows:

- 1. Evacuation Start
- 2. Bypass Zones
- 3. Bypass Relays
- 4. User's code
- 5. Zone descriptions
- 6. Periodic Test
- 7. Time/Date Adj.
- 8. Walk Test
- 9. Intellizone Cancel

/8 Pressing <i> on some screens will display a help screen with useful related infor- $\overset{>}{\searrow}$ mation.

- Press [ACC] button to enter access level 2: Access Code Prompt is displayed.
- Enter a valid PIN: Access Level 2 menu is displayed.

9.1 Evacuation Start

To activate evacuation:

- Press <1> to select menu item |1 Evacuation Start|: The evacuation settings are displayed.
- Press **<ENTER>** to confirm or **<CLR>** to cancel evacuation.

9.2 Bypass Zones

To activate a bypass on a zone:

- Press <2> to select menu item |2 Bypass Zones|: The list with all available zones is displayed.
- Use **<Up> <Down>** keys to place the flashing cursor on the required zone.
- Use the <Right Arrow> to activate a bypass and <Left Arrow> to cancel a bypass.
- Once finished press **<CLR>** exit to access level 2 menu.

9.3 Bypass Relays

To activate a bypass on a relay:

- Press <3> to select menu item [3 Bypass Relays]: The list with all available relays is displayed.
- Use <Up> <Down> keys to place the flashing cursor on the required relay.
- Use the <Right Arrow> to activate a bypass and <Left Arrow> to cancel a bypass.
- Once finished press **<CLR>** exit to access level 2 menu.

9.4 Bypass Information Screens

A quick overview of all active bypasses may be shown in a list. Only zones with active Zone or Relay bypasses will be included.

To get information about active bypasses:

- Press [BYP] button: A list with only bypassed zones is displayed. The list is scrollable with the arrow keys. In the list view each zone bypass is shown with either |(Z)| |(R)| or |(Z+R)| in front of the zone description (Z stands for Zone, R for Relay).
- Pressing **[BYP]** again: The zones overview screen is displayed. Each zone is represented as one character. Bypassed zones appear as:
 - |z|: Zone bypass only
 - **[r)**]: Relay bypass only
 - **|b|:** Zone and relay bypass.

9.5 User's Code

To activate user's code:

- Press <4> to select menu item [4.User's Code]: The user's code settings are displayed to edit.
- Press **<ENTER>** to edit user's code, by using the alphanumeric buttons. Re-press **<ENTER>** to accept editing and add the name of user.
- Once finished press **<CLR>** exit to access level 2 menu.

9.6 Zone Descriptions

To zone descriptions:

- Press <5> to select menu item [5.Zone Descriptions]: The zone description list is displayed.
- Use **<Up> <Down>** keys to place the flashing cursor on the required zone.
- Use **<ENTER>** to edit zone description, by using the alphanumeric buttons.
- Once finished press **<CLR>** exit to access level 2 menu.

9.7 Periodic Test

To activate a periodic test:

- Press <6> to select menu item |6.Periodic Test|: The periodic test info are displayed.
- Use **<ENTER>** to verify the execution of periodic test.
- Once finished press **<CLR>** exit to access level 2 menu.

9.8 Time / Date Adj.

To activate a time / date adj.:

- Press <7> to select menu item |7.Time/Date Adj|: The time / date adj. settings are displayed.
- Use **<ENTER>** to edit a selection.
- Once finished press **<CLR>** exit to access level 2 menu.

9.9 Walk Test

To activate walk test procedure:

- Press <8> to select menu item [8.Walk Test]: The walk test settings are displayed.
- Select the walk test time out time.

• Press **<ENTER>** to start walk test procedure (all the detectors of the installation one by one).

9.10 Intellizone Cancel

To cancel intellizone procedure (if activated):

- Press <9> to select menu item [9.Cancel Intellizone]: The Cancel Intellizone screen is displayed.
- Press <1> to cancel intellizone procedure.



🗞 For A.L.3 refer to Installation and Operation Manual.

ZONES DESCRIPTION

Zone1:	Zone 22:
Zone 2:	Zone 23:
Zone 3:	Zone 24:
Zone 4:	Zone 25:
Zone 5:	Zone 26:
Zone 6:	Zone 27:
Zone 7:	Zone 28:
Zone 8:	Zone 29:
Zone 9:	Zone 30:
Zone 10:	Zone 31:
Zone 11:	Zone 32:
Zone 12:	Zone 33:
Zone 13:	Zone 34:
Zone 14:	Zone 35:
Zone 15:	Zone 36:
Zone 16:	Zone 37:
Zone 17:	Zone 38:
Zone 18:	Zone 39:
Zone 19:	Zone 40:
Zone 20:	Zone 41:
Zone 21:	Zone 42:

Zone 43:	Zone 58:	
Zone 44:	Zone 59:	
Zone 45:	Zone 60:	
Zone 46:	Zone 61:	
Zone 47:	Zone 62:	
Zone 48:	Zone 63:	
Zone 49:	Zone 64:	
Zone 50:	Zone 65:	
Zone 51:	Zone 66:	
Zone 52:	Zone 67:	
Zone 53:	Zone 68:	
Zone 54:	Zone 69:	
Zone 55:	Zone 70:	
Zone 56:	Zone 71:	
Zone 57:	Zone 72:	

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